

Tunde Agboola  
6.831/6.813  
Homework 2

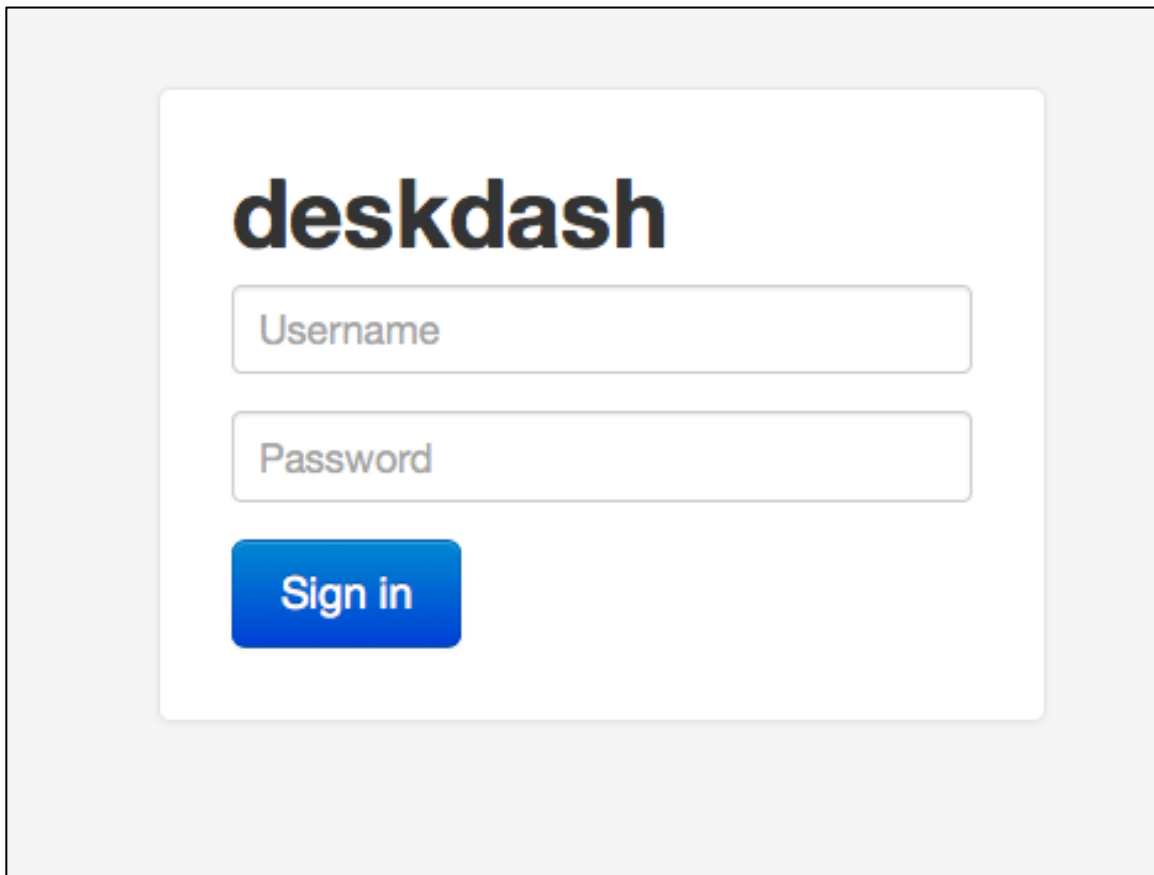
## Heuristic Evaluation of deskdash

1.

*Severity:* Minor

*Description:* For the final implementation, you may want to include a “Forgot Password” option on the log in screen

*Heuristic:* Help users recognize, diagnose, and recover from errors



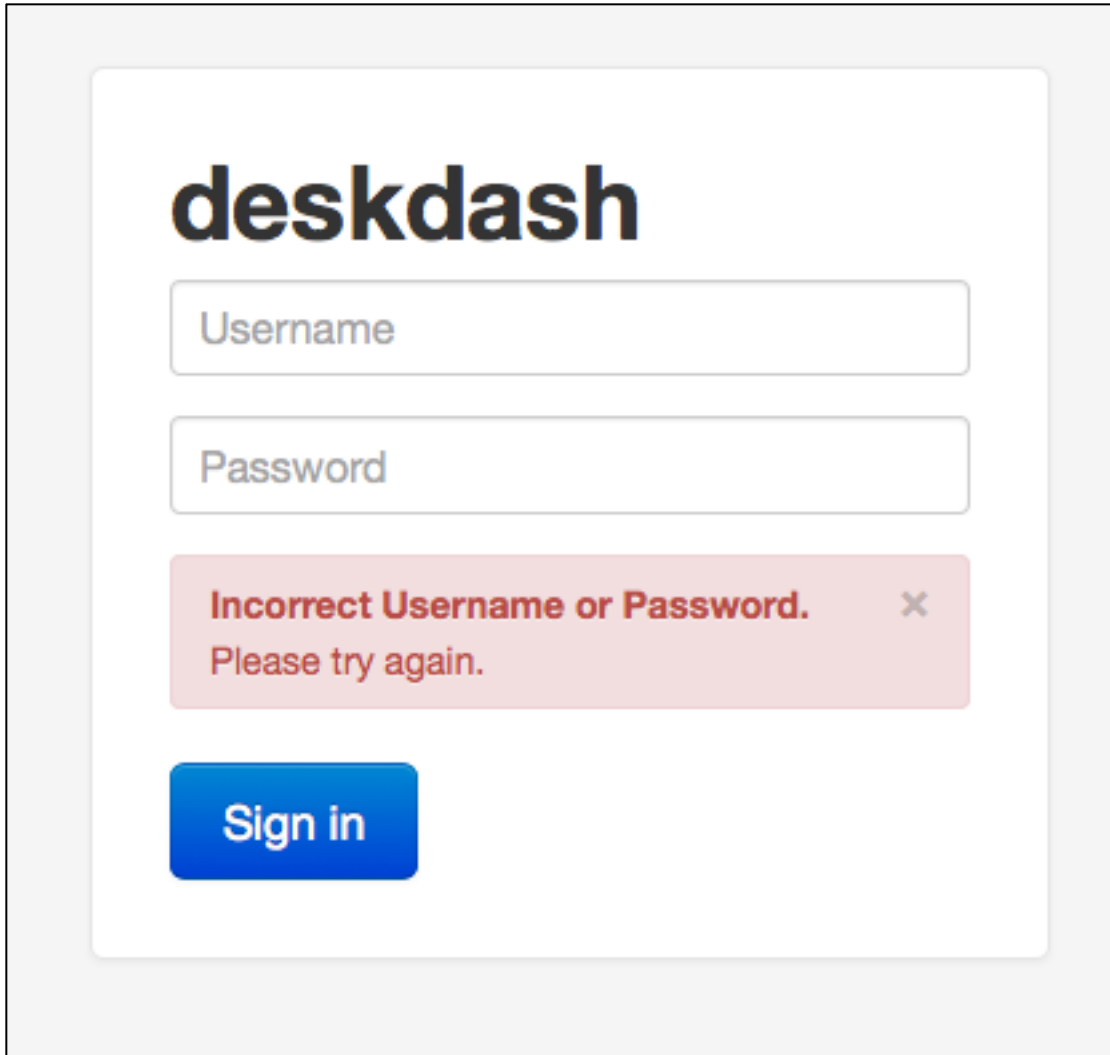
The image shows a login form for 'deskdash'. The form is centered on a light gray background. It features the word 'deskdash' in a large, bold, black font at the top. Below the title are two input fields: 'Username' and 'Password', both with light gray placeholder text. At the bottom of the form is a blue button with the text 'Sign in' in white. There is no visible link for 'Forgot Password'.

2.

*Severity:* Good

*Description:* Good feedback on failed login attempt

*Heuristic:* Error Prevention

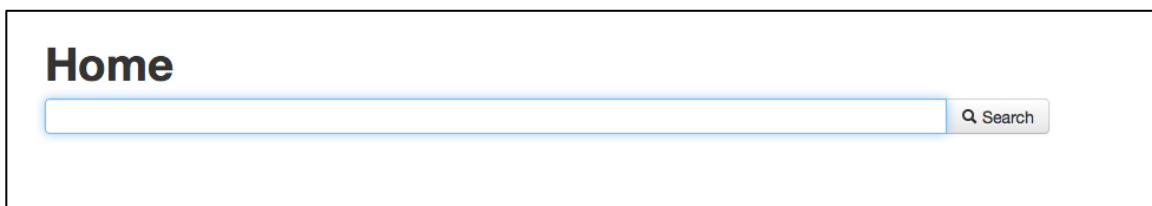


3.

*Severity:* Minor

*Description:* Search bar on home page should have autocomplete to increase efficiency and give users a clue what to search for


*Heuristic:* Flexibility and efficiency of use




4.

*Severity:* Minor



Name	Location	Release
Alyssa Hacker	Boston	

Name	Location	Release
Alyssa Hacker	Boston	

9.

*Severity:* Minor

*Description:* Hovering the items menu gives an affordance, but it can't be selected (similar to the screenshot in (8)).

*Heuristic:* Learnability

10.

*Severity:* Minor

*Description:* Hovering the history menu gives an affordance, but it can't be selected (similar to the screenshot in (8)).

*Heuristic:* Learnability


11.

*Severity:* Good

*Description:* Items are added to the package list right away. Great feedback.

*Heuristic:* Visibility of system status

## Packages

Name	Location	Release
Alyssa Hacker	Boston	

12.

*Severity:* Good

*Description:* The user who is currently logged in is always visible

*Heuristic:* Visibility of system status

deskdash
Logged in as student | [logout](#)

**Packages**


13.

*Severity:* Good

*Description:* Check In/Out buttons have great affordance  
*Heuristic:* Learnability


Item	Location	Signed out to	Check In/Out
Pool Stick 1	Closet		

14.  
*Severity:* Good  
*Description:* Undo buttons have great affordance  
*Heuristic:* Learnability

Date & Time	Action	Desk Worker	Undo
4/1/13 3:15PM	Item Cart signed out to Ben Bitdiddle	Calvin Klein	

15.  
*Severity:* Major  
*Description:* The clockwise direction of the Undo button in (14) is more consistent with the redo operation  
*Heuristic:* Consistency and standards

16.  
*Severity:* Good  
*Description:* Release buttons have great affordance  
*Heuristic:* Learnability

Name	Location	Release
Alyssa Hacker	Boston	

17.  
*Severity:* Minor  
*Description:* The term “release” in (16) isn’t necessarily consistent with other applications that use “remove” instead.  
*Heuristic:* Consistency and standards

18.  
*Severity:* Cosmetic  
*Description:* A garbage can icon for the release function may be more consistent with other applications

*Heuristic: Consistency and standards*