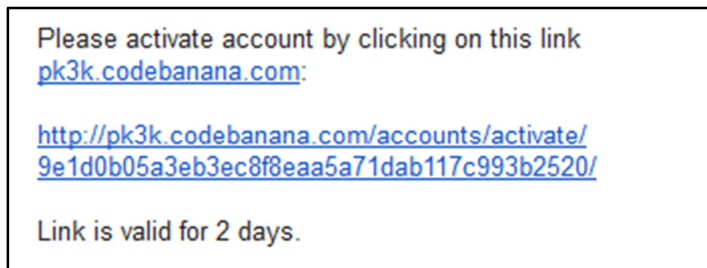


## 6.813 Heuristic Evaluation

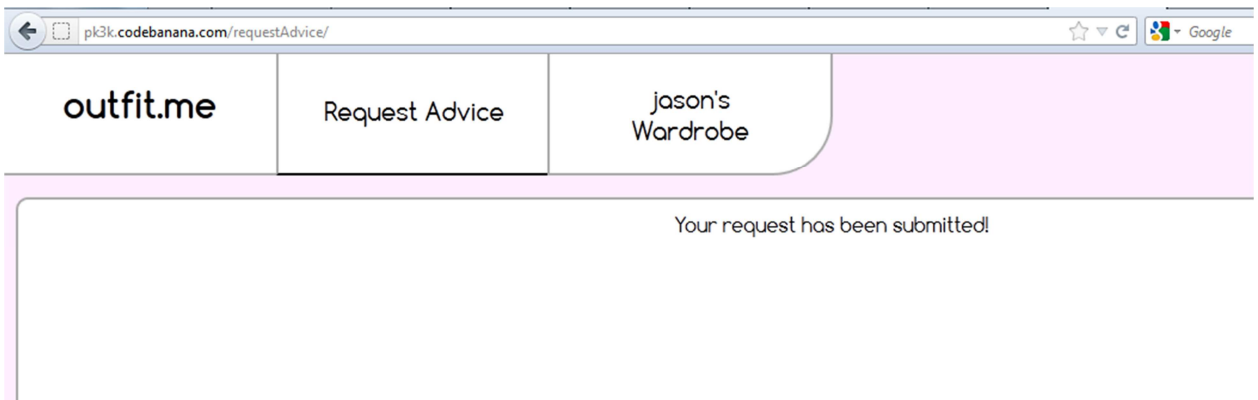
### Evaluation of outfit.me using Nielsen's Heuristics

Jason Strauss

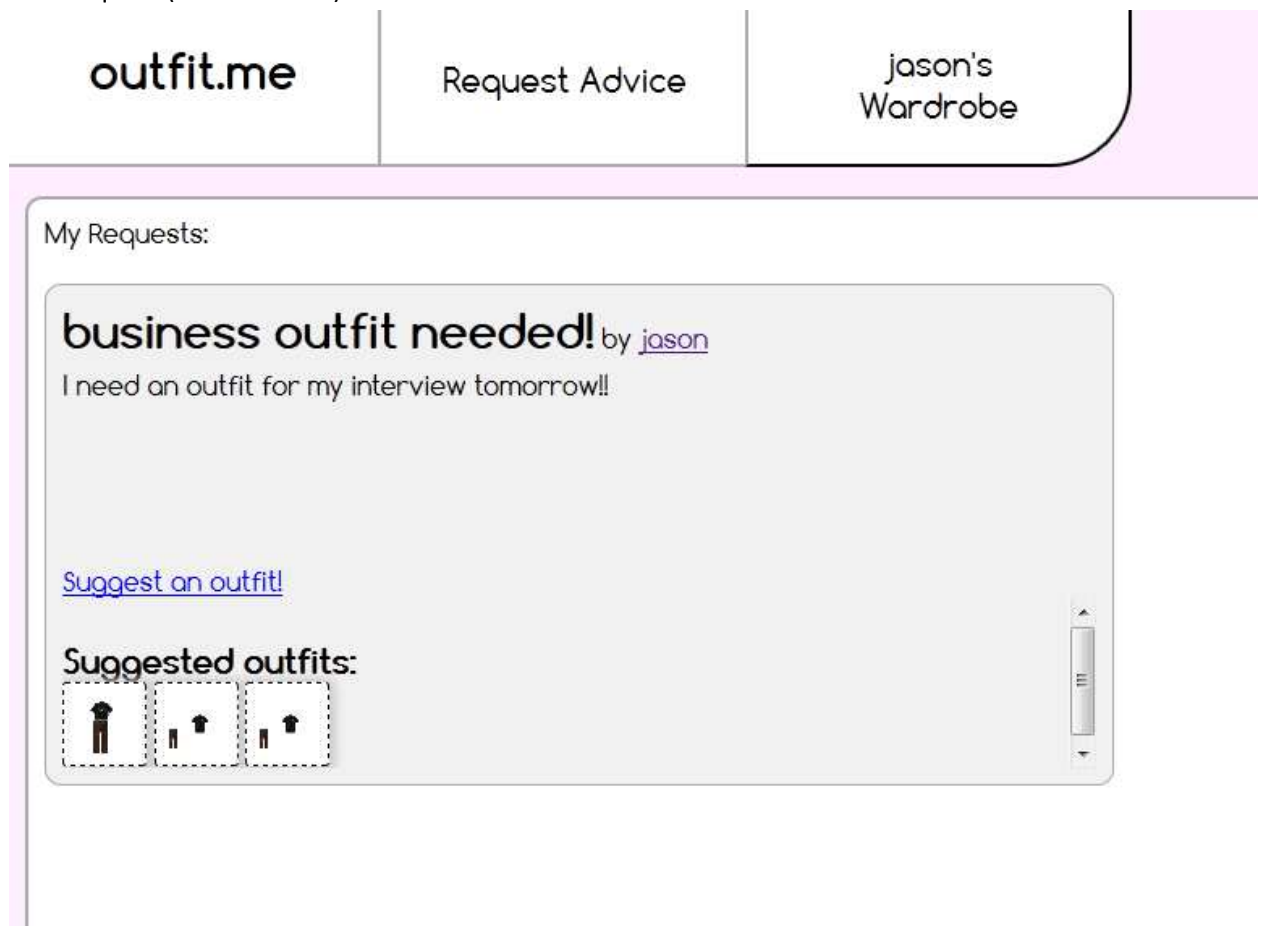
1. Minor, Consistency, (L): Where do I register/login? Most sites have the registration on the first page. To login/register, I had to navigate to either "Request advice" or "My Wardrobe".
2. Minor, Consistency/Efficiency, (L, E): Logout is not available on every page; it's only available on "My Wardrobe".
3. Minor, User Control, (E): There is no mechanism for deleting items from my wardrobe (eg. I lost a shirt).
4. Minor, User Control/Recovery, (S): I accidentally added a shirt but labeled it as a 'belt'. I was unable to edit the shirt and label it as a 'shirt'.
5. Major, Error, (S): After registering, the activation email said click this "link", but the following link was actually not the correct link. There was another link after that, which was the correct link.



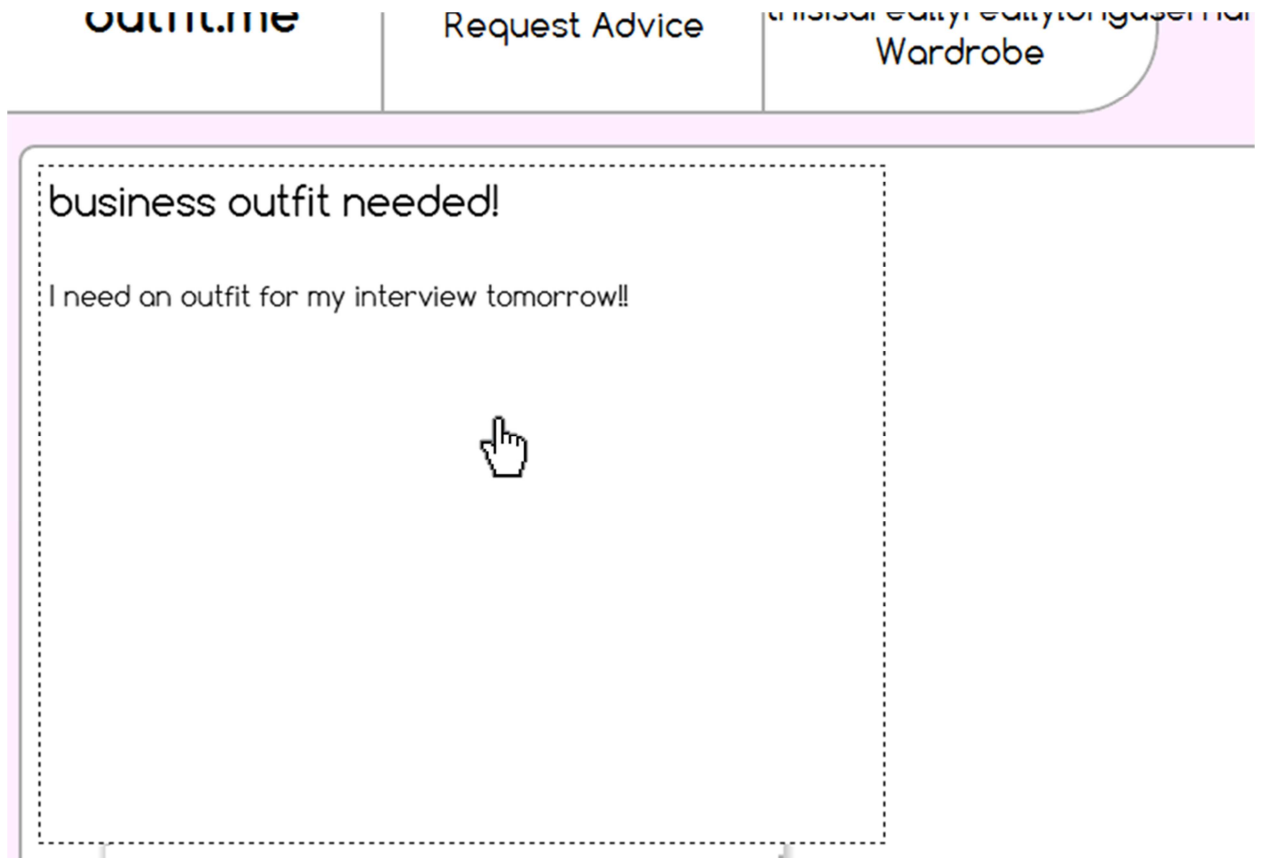
6. Cosmetic, Minimalist Design: After completing events, such as submitting a new request or providing a new suggestion, rather than seeing the request/suggestion, there was a textual confirmation. Below is a screen shot, from after requesting for advice.



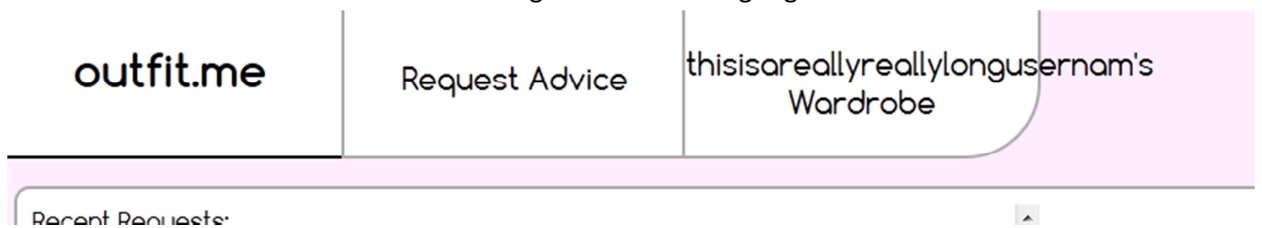
Recommendation: After requesting for advice, redirect the user to their wardrobe to see their new request (shown below).



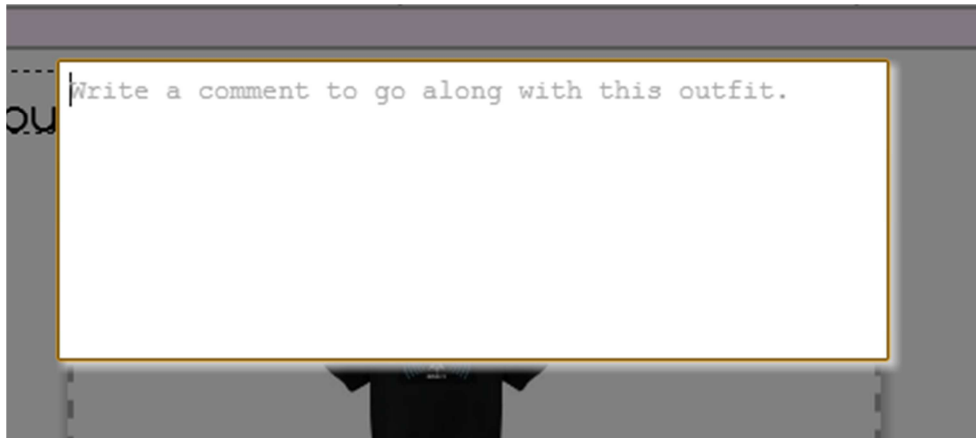
7. Good: "Be the first to suggest an outfit..." is bold and bigger than "suggest an outfit" to encourage users to suggest outfits for requests with no previous suggestions.
8. Good: When an outfit is being suggested, individual articles of clothing can be resized.
9. Good: Direct manipulation of clothing when designing outfits using drag and drop.
10. Good: The dotted line and drop shadow around the outfit box makes strongly indicates that it's a workspace.
11. Minor, Consistency, (L): While suggesting an outfit, hovering over the "request" changes the cursor to a cursor that suggests he object is clickable, but it's not clickable. This suggests that either a) something is broken or b) there is something in the box that is clickable.



12. Cosmetic, Aesthetic: Really long usernames don't fit in the wardrobe navigation element. The username below is within the maximum length allowed during registration.

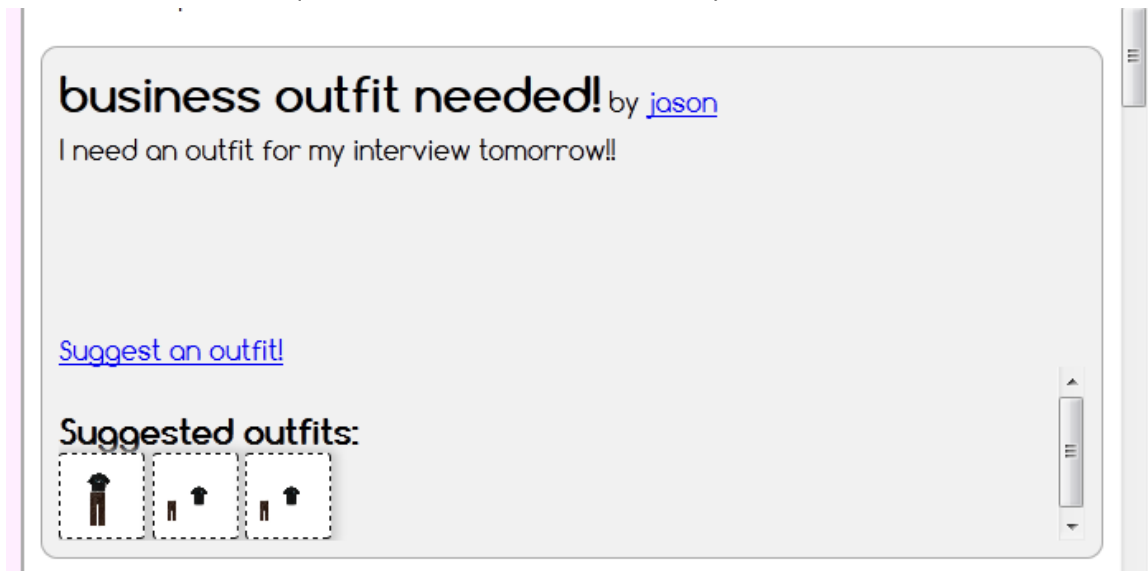


13. Minor, Consistency, (L): When adding a comment to an outfit, clicking in the textbox, doesn't clear the text. The text does disappear on typing, but most websites have the help text clear on focus.



14. Minor, Consistency/User Control, (L, S): When suggesting an outfit, if I begin to drag, go off the outfit canvas, and mouseup off canvas and then return to the canvas, I am still dragging.

15. Cosmetic, Aesthetic: Requested outfits have an unnecessary scrollbar.



16. Minor, Real World/Efficiency, (L, E): The same outfit (ie. with the exact same articles of clothing) can be suggested twice.

Possible solution: If a user attempts to suggest a set of clothing that has already been suggested, point them to the previous suggestion and allow them add a comment or endorse it (eg. a like button).

17. Major, Error Prevention/Efficiency, (S,E): Hovering over suggested outfits, changes the outfit preview to that outfit. It's very easy to accidentally hover over another outfit while moving the mouse around, and change the display. It's like an inverted fitt's law, where users must avoid mousing over other outfits.

Suggestion: Rather than on hover, use onclick.

18. Major, Visibility of System Status, (S): There is no indication of which suggested outfit is currently selected. When an outfit is hovered over, the entire request is outlined, but not the individual outfit.

