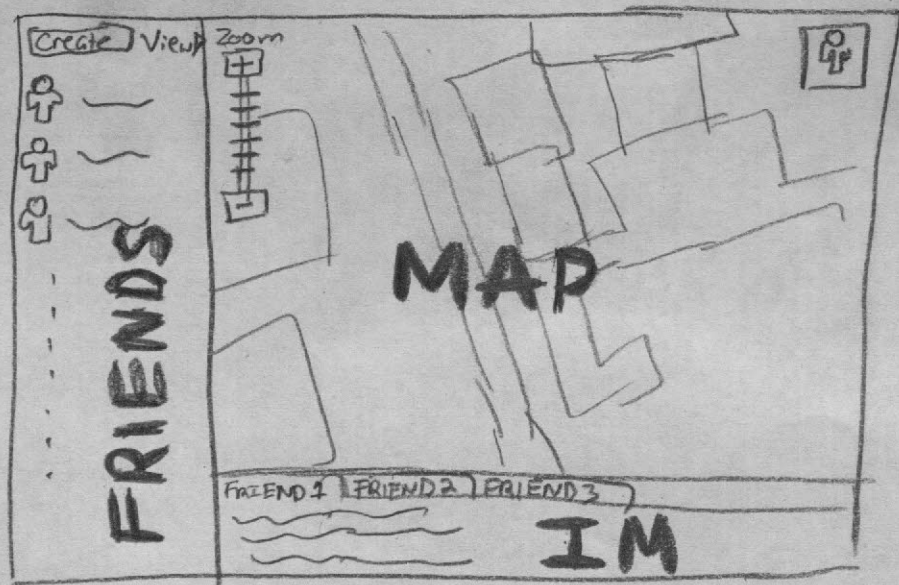


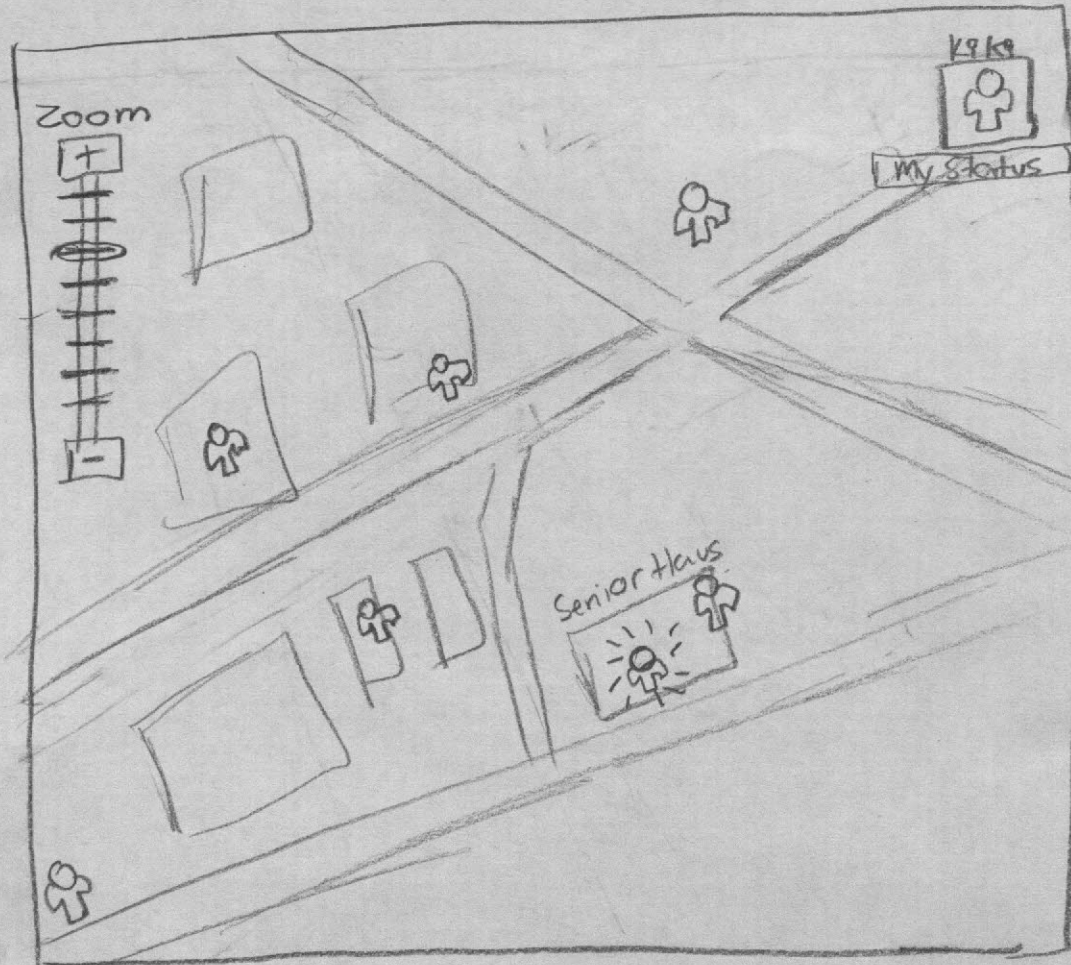
# OVERALL DESIGN



- Application is broken into 3 main windows, "IM", "Map", and "Friends", each responsible for different tasks
- Map
  - posting/updating status
  - browsing locations of friends + status
- Friends
  - manage friend labels + filters
  - changing visibility
- IM
  - IM conversations

# STORY BOARD

1. Post Status.
  2. Browsing the Map
- } Handled in the Map window as detailed below

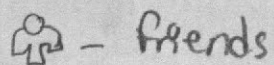
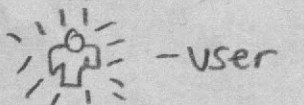
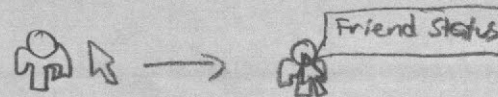


## 1. Post STATUS

- When K9K9 logs into the app, she places herself on the map by dragging and dropping the person icon from the upper right. The user's icon will appear differently than her friends
- K9K9 updates her status in the box on the upper right.

## 2. BROWSING THE MAP


- The map will be zoom-able and move-able, similar to google maps
- When G9G9 logs into the application looking for something to do, he can hover over the people icons to see their status (and their name will also be highlighted in the Friends list, and vice versa if he hovered over the name in the Friend's list





# STORY BOARD

- 3. Managing Friends
  - 4. Change Visibility
- } Handled in the Friend window

 - Only appears for friends who are logged in. Will change color if person has been idle.

## 3. MANAGING FRIENDS

- Gigi is only interested in seeing friends who are girls on the map. He clicks the button **New Filter** which opens a pop-up:

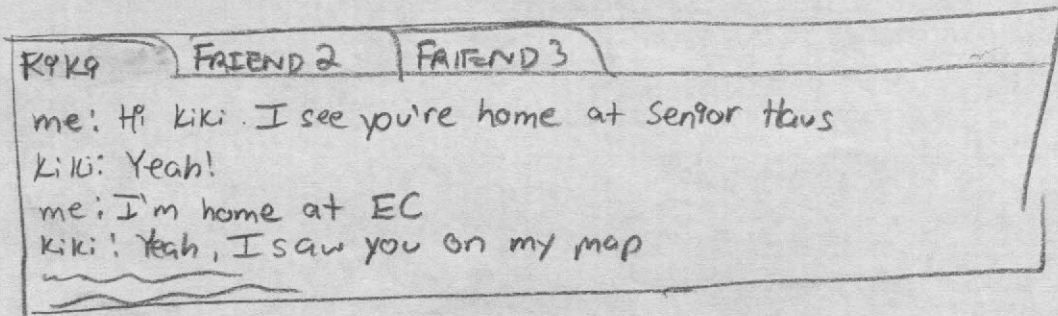
## 4. CHANGE VISIBILITY

- He saves the filter + applies it by clicking "View Filters ▾", which opens a menu.

- The map is updated to only show those ladies.

# STORYBOARD

5. Instant Messaging Friend 3 Handled in IM window



5. INSTANT MESSAGING

- G999 sends kiki an instant message by clicking on her name in his Friend window, or on her person icon on the map. They talk and meet up after.